

CINDERCROWN EDICT

Weapon (Light Hammer), Very Rare (Requires Attunement)



Written in Giant along this weapon's haft is the following: "The Fire-wrought Empire is unyielding. All are laid bare before the ever-ashen Cinder Queen Izara. Long may she reign."

You gain a **+2 bonus** to attack rolls and damage rolls made with this magic weapon. It has the following properties.

Forge's Guide. You gain **proficiency** with Smith's Tools.

Runic Order. Whenever you finish a Long Rest, you choose up to three allies and carve a faint glowing rune onto their equipment. As a **Bonus Action**, you can issue a command to one ally within **30 feet** of you that has this rune and can hear you. That ally can immediately take their **Reaction** to invoke their rune and either move up to their Speed without provoking Opportunity Attacks or make one weapon attack. If the ally chooses to attack and hits, they deal an extra **1d8** Fire damage. A rune vanishes when invoked or when you finish a Long Rest.

Firewrought Law. When you hit a creature with this weapon, you can cast *Command* on it, magically branding it with a blazing rune (no action required). The creature automatically fails this spell's saving throw, but it may choose to take **3d8** Fire damage instead of following your issued command. Once used, this property can't be used again until the next dawn.

Giants Wake. This weapon gains the following improvements while your size is larger than Medium:

Large. The range of the Runic Order property becomes **60 feet** and the damage of the Firewrought Law property becomes **4d8**.

Huge or Gargantuan. The range of the Runic Order property becomes **120 feet** and the damage of the Firewrought Law property becomes **5d8**.