

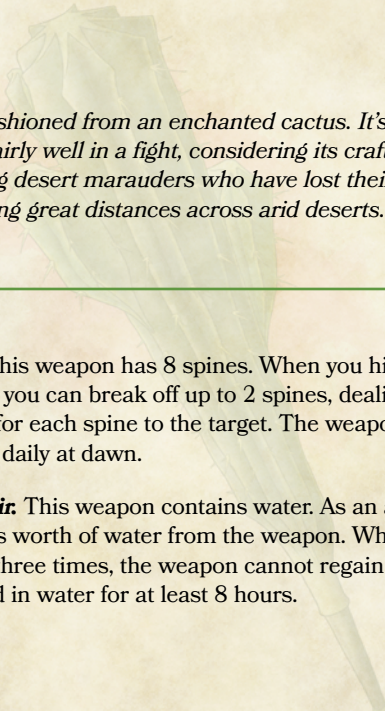
SMACTUS

Weapon (mace or greatclub), uncommon



SMACTUS





This weapon is fashioned from an enchanted cactus. It's somewhat useful and does fairly well in a fight, considering its craftsmanship. It's popular among desert marauders who have lost their weapons or merchants traveling great distances across arid deserts.

Cactus Spines. This weapon has 8 spines. When you hit a creature with this weapon, you can break off up to 2 spines, dealing 1d4 piercing damage for each spine to the target. The weapon regrows 1d6+2 lost spines daily at dawn.

Internal Reservoir. This weapon contains water. As an action, you can extract 1 day's worth of water from the weapon. When you have taken this action three times, the weapon cannot regain lost spines unless submerged in water for at least 8 hours.

