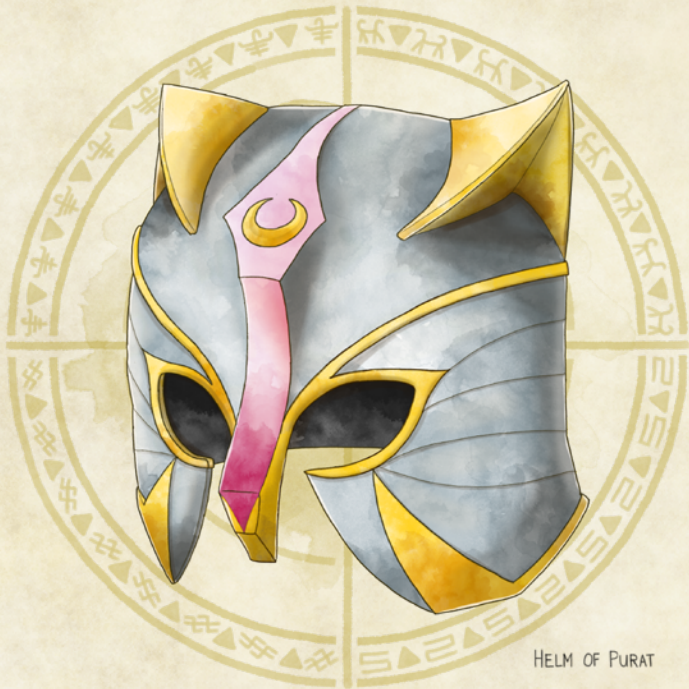


HELM OF PURAT

Armor; very rare (requires attunement)



HELM OF PURAT



This helm belonged to the last champion of Purat, the ancient goddess of vigilance, fertility and the night. Because Purat was often depicted and symbolized as a cat, her followers often dressed in cat-like regalia. Those who wear the helm gain Purat's divine favor, blessing them with heightened senses, agility and luck.

To attune to this helmet, you must wear the helmet and stare unblinking at the moon for entire attunement period, during which the helmet shifts form to naturally fit your head and ears.

Agility of the Cat. While wearing this helmet, you have darkvision up to 60 feet and gain proficiency in the Perception skill. You also gain a climbing speed equal to your walking speed, and your jump distance and height are doubled.

Cat Friendship. You can use gestures to communicate simple concepts to feline creatures, and you have advantage on Wisdom (Animal Handling) checks made to interact with them.



Feline Reflexes. If you fail a Dexterity saving throw, you can use your reaction to succeed instead. Once you use this property, you can't use it again until the next dusk.

Purat's Blessing. This helmet has 5 charges. When you are reduced to 0 hit points, you can use your reaction to expend a charge and regain 15 hit points, which prevents you from falling unconscious.

The helmet regains 1d4+1 expended charges if you perform one of the following rituals:

- You spend 1 hour praying at an Obelisk dedicated to Purat and leave an appropriate offering of 50 gold pieces or more.
- You are a follower of Purat, and spend 8 hours praying while feeding and grooming at least 9 cats.
- You spend a week feeding, grooming, and otherwise taking care of at least 49 different cats.

