



People you meet on the road:

[Name] is a *[Descriptor]* *[Role]*, motivated by *[Motivation]* who seeks to *[Goal]*. They want you to *[task]*.

Place

01	City
02	Village
03	Ruins
04	Inn
05	Clearing
06	Forest
07	River
08	Lake
09	Hill
10	Crossroads
11	Watchtower
12	Camp

Descriptor

01	Tired
02	Curious
03	Cruel
04	Ambitious
05	Confident
06	Peculiar
07	Envious
08	Humble
09	Proud
10	Young
11	Suspicious
12	Old

Motivation

01	Greed
02	Wanderlust
03	Curiosity
04	Ego
05	Greed
06	Prowess
07	Hatred
08	Honor
09	Pride
10	Lust
11	Obsession
12	Survival

Goal

01	settle in fertile lands
02	become independent
03	obtain knowledge
04	escape a rival
05	forget the past
06	join a guild
07	become a mercenary
08	avenge a sibling
09	discover secrets
10	gain wealth
11	escape justice
12	avoid dishonor

Action

01	Follow
02	Protect
03	Escort
04	Secure
05	Fight
06	Rob
07	Raid
08	Scout
09	Investigate
10	Discover
11	Report
12	Hunt

Role

01	Scout
02	Merchant
03	Mercenary
04	Guard
05	Trader
06	Farmer
07	Hunter
08	Courier
09	Raider
10	Bandit
11	Brigand
12	Arcanist

Thing

13	Horse
14	Cart
15	Crate
16	Thief
17	Alchemist
18	Merchant
19	Blacksmith
20	Mystic
21	Scribe
22	Jeweler
23	Mercenary
24	Soldier

Task

01	find a missing companion
02	track bandits who ambushed them
03	escort them to their destination
04	find provisions for the rest of the journey
05	explore an ancient ruin
06	hunt an animal for food
07	scout a location
08	kill a creature hunting them
09	find an alternate path
10	protect them for a night
11	deal with bandits extorting travelers
12	face the brigands that are after them

Theme

01	Sanctuary
02	Home
03	Camp
04	Wilderness
05	Road
06	Journey
07	Trade
08	Goods
09	Raiders
10	Bandits
11	Creature
12	Soldiers

Things to do for them:

- **[Name]** the **[Role]** wants you to **[Action]** **[Theme]**
- They want you to **[Task]**
- They want you to **[Action]** **[Theme]**
- **[Name]** wants you to **[Action]** something because they want to **[Goal]**
- **[Name]** wants you to **[Action]** something related to their **[Motivation]**
- A **[Role]** is missing, it may be related to **[Theme]**
- **[Name]** wants to **[Goal]** by **[Action]****[Theme]**