

COWER RING

Ring, uncommon (requires attunement)



COWER RING



Crafted by the ancient artificer Halofon, this ring is part of a larger set of rings known as the Rings of Five Influences, which have been scattered across the realm centuries ago.

This ring is set with a black opal and you can't help but look away whenever you inspect it for too long.

Cowering Foes. While wearing this ring, you can magically strike fear into the heart of a creature. As an action, choose a creature within 30 feet that can see you. It must succeed on a DC 13 Wisdom saving throw or be frightened of you until the end of your next turn.

Once a creature succeeds on this save, it is immune to this ability for the next 24 hours.

