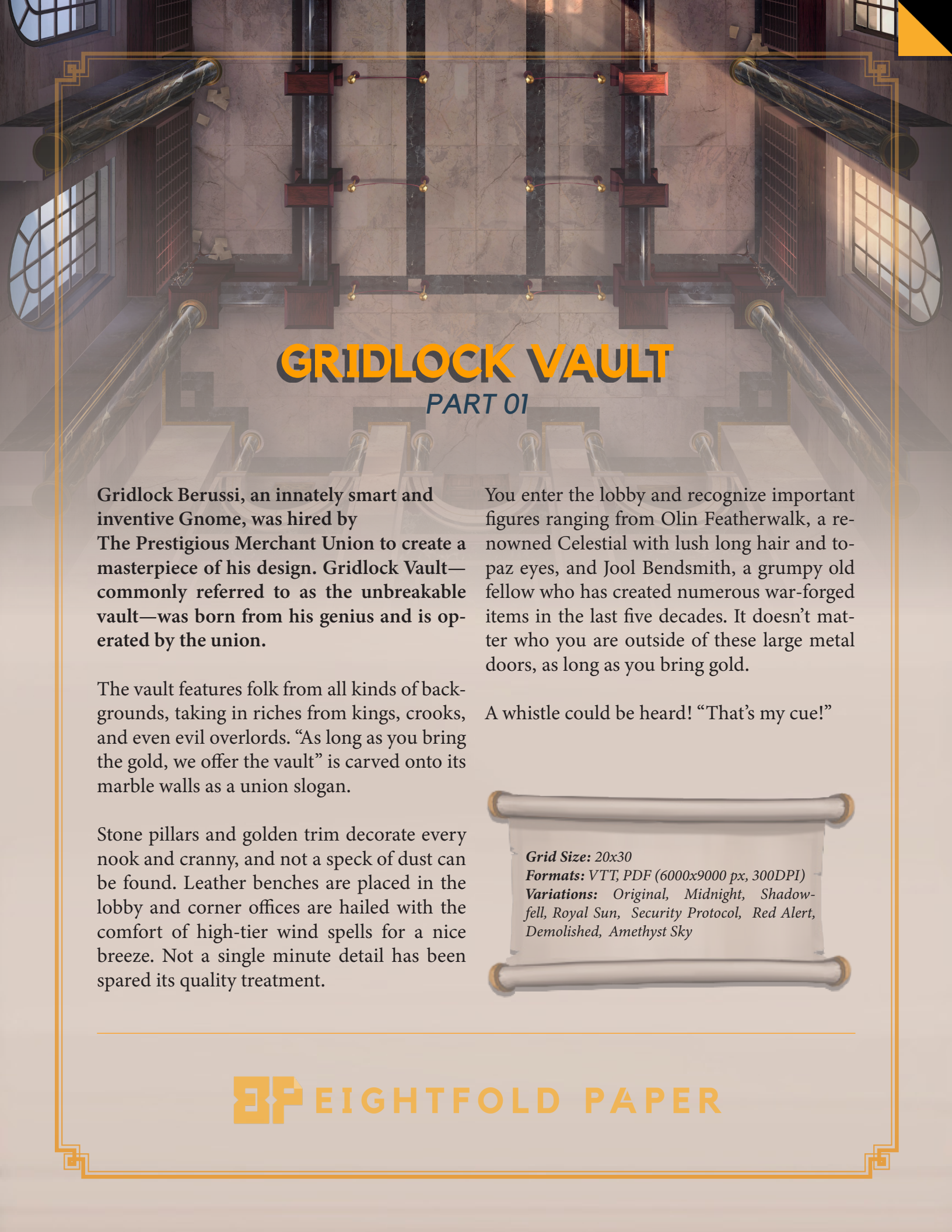




GRIDLOCK VAULT

PART 01

Gridlock Berussi, an innately smart and inventive Gnome, was hired by The Prestigious Merchant Union to create a masterpiece of his design. Gridlock Vault—commonly referred to as the unbreakable vault—was born from his genius and is operated by the union.

The vault features folk from all kinds of backgrounds, taking in riches from kings, crooks, and even evil overlords. “As long as you bring the gold, we offer the vault” is carved onto its marble walls as a union slogan.

Stone pillars and golden trim decorate every nook and cranny, and not a speck of dust can be found. Leather benches are placed in the lobby and corner offices are hailed with the comfort of high-tier wind spells for a nice breeze. Not a single minute detail has been spared its quality treatment.

You enter the lobby and recognize important figures ranging from Olin Featherwalk, a renowned Celestial with lush long hair and topaz eyes, and Jool Bendsmith, a grumpy old fellow who has created numerous war-forged items in the last five decades. It doesn’t matter who you are outside of these large metal doors, as long as you bring gold.

A whistle could be heard! “That’s my cue!”

Grid Size: 20x30

Formats: VTT, PDF (6000x9000 px, 300DPI)

Variations: Original, Midnight, Shadowfell, Royal Sun, Security Protocol, Red Alert, Demolished, Amethyst Sky