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Unbound Dryad

This is Supplemental Material

Fey Origins: Unbound Dryad

The Feywild is home to many fantastic peoples, including unbound dryads. Dryads are fey spirits bound to trees, that act as guardians of the forest they live in. On rare occasions when a dryad and an elf fall in love and spend many years together, their fey spirits produce a dryad that is not bound to a tree. Unbound dryads usually stay in the forests till they mature then leave the forests to experience the wilds from all corners of the world.

Infused with magic of the Feywild, most unbound dryads look like a elves with roots, leaves, and bark growing on them.

Racial Traits

Your unbound dryad character has the following characteristics from its fey nature.

Ability Score Increase. Your Wisdom score increases by 2, and your Charisma increases by 1.

Fey. Your creature type is fey, rather than humanoid.

Age. An unbound dryad matures at the same rate an elf.

Size. Dryads are about the same size and build as elves. Your size is Medium.

Speed. Your base walking speed is 30 feet.

Darkvision. Due to your fey nature, you have superior vision in dark and dim conditions. You can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray.

Languages. You can speak, read, and write common, elvish, and sylvan.

Beast and Plant speech. You can communicate with beasts and plants as if you shared a language.

Fey Resistance. As a reaction, you can have advantage on a saving throw against spells or other magical effects. Once you use this ability you can't use it again until you finish a short or long rest.

One with Nature. You have proficiency with two of the following skills of your choice: Animal Handling, Medicine, Nature, or Survival.

Woodland Magic. You know the *Druidcraft* cantrip. When you reach 3rd level, you can cast the *Goodberry* spell once with this trait and regain the ability to do so when you finish a long rest. When you reach 5th level, you can cast the *Pass without Trace* spell once with this trait and regain the ability to do so when you finish a long rest. Charisma is your spellcasting ability for these spells.