

a day at **THE TOWER** FoundryVTT module

FOUNDRY VTT LINK:

<https://cloud.adayat-maps.com/s/z357KptqWnystS2/download>

Unsure how to install the module? Take a look at the „[ADA]_How-to_Foundry_modules“ PDF

NOTES:

GENERAL:

- This map module was created with foundry vtt version 12 and is only compatible with versions 12 and higher
- My „a day at“ modules can become quite big as they come often with many variants and options. To prevent your FoundryVTT memory from being unnecessarily stressed and your loading times from becoming terribly long, I recommend only importing the maps from the module that you actually need.
- In case I release an update for the module in the future, I recommend that you do not overwrite the module with your customized scenes so that they are not lost in case there is an update.

TOWER SPECIFIC:

IMPORTANT!:

- To save some storage space there are two backgrounds included once for every version and once with a blur for upper level - the different Buildings parts are integrated as **TILE!!** (So only change the background image of the scene only if you want to change the background!)

TRANSPARENT MAP OVERLAYS:

- In case that you want to create maps with the levels module I also integrated transparent „overlay“ versions of all level. They are stored in the respective module paths of their variant (modern / abandoned) in the module folder - as well as Map cutouts in case you want to combine different map parts with each other so you can lay it over the map as tile. But beware: You'll need to change the walls and lightning if you do so!

DAY / NIGHT VARIANTS:

- You can toggle „transition to darkness“ in the lightning controls to create night variants of the maps.

FOG OF WAR IMAGES:

- The annotated green screen floorplans are integrated as „fog of war image“ in the „lightning“ tab of the scene configuration. If you dont want to use them you can just delete the image path or switch them out.

FLOORPLAN VARIANTS:

- Are integrated as annotated versions into the respective scene folders (as Green screen variants). You can also find empty versions to change them out in the module folder.

I wish you a lot of fun with the maps in your sessions!

If you have troubles or questions dont hesitate to reach out. The best way to do that is by joining the a day at
Discord Server: <https://discord.gg/bBZNMVpJ44> or write a mail to: contact@adayat-maps.com