

SUBRACE

TIEFLING SUBRACE

At the GM's discretion, you can choose the following option as a subrace for your tiefling. The following traits replace the tiefling's Ability Score Increase, Hellish Resistance, and Infernal Legacy traits given in the core rulebooks.

RAKSHASA TIEFLING

Extravagant and cunning, tieflings of rakshasa descent seek power through influence first and combat prowess second. Many have lightly furred skin, and some even sport impressive horns, but the quintessential trait of all rakshasa tieflings is their feline eyes. They are notoriously vindictive and wholeheartedly reject subservience.

RAKSHASA TIEFLING TRAITS

Ability Score Increase. Your Charisma score increases by 2, and either your Dexterity or Constitution score increases by 1 (your choice).

Limited Magic Resistance. When you fail a saving throw against a spell or other magical effect, you can reroll the save, and you must use the new roll. Once you use this trait, you can't use it again until you finish a short or long rest.

Rakshasan Legacy. You know the *mage hand* cantrip. When you reach 3rd level, you can cast *disguise self* once with this trait. When you reach 5th level, you can cast *suggestion* once with this trait, requiring no material components. You regain the ability to cast these spells with this trait when you finish a long rest. Charisma is your spellcasting ability for these spells.