

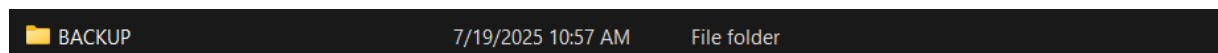
SWIMMABLE WORLDS – GRANITE FALLS

BY NERDYDOLL

Step 1: Save the Backup Folder

The backup folder serves as a way to revert to the original world files (uninstall the mod) without having to repair the game.

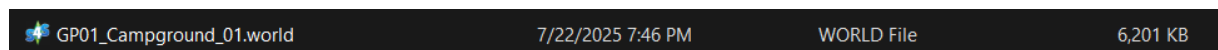
Save this folder to any desired place.



Step 2: Open the World Files Folder

Open the World Files folder and copy the world you want to be swimmable.

GP01_Campground_01.world - Campground



Step 3: Copy the Files into the GP01 Areas Folder



Look up the specified file path for your game as listed below. *The correct folder has only .world files and no package files!*

Note: This is **not the same** folder as your Mods folder!

Windows Computers:

EA App: C:\Program Files\EA Games\The Sims 4\GP01\Worlds\Areas

Steam: C:\Program Files (x86)\Steam\steamapps\common\The Sims 4\GP01\Worlds\Areas

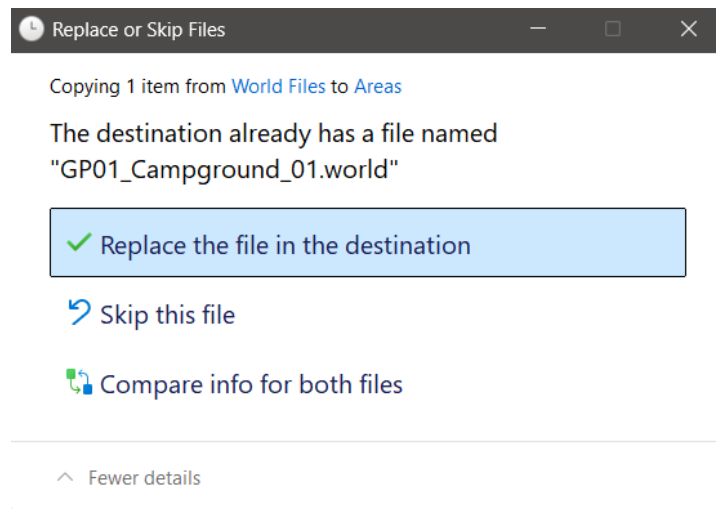
Origin: (if you installed before the EA App, now you would be using EA App to launch)
C:\Program Files (x86)\Origin_Games\The Sims 4\GP01\Worlds\Areas

Mac Computers:

Alternative 1: MacintoshHD\Users\YOUR_NAME\Applications\The Sims 4 > Right-click on The Sims 4.app and choose Show Package Contents\Contents\GP01\Worlds\Areas

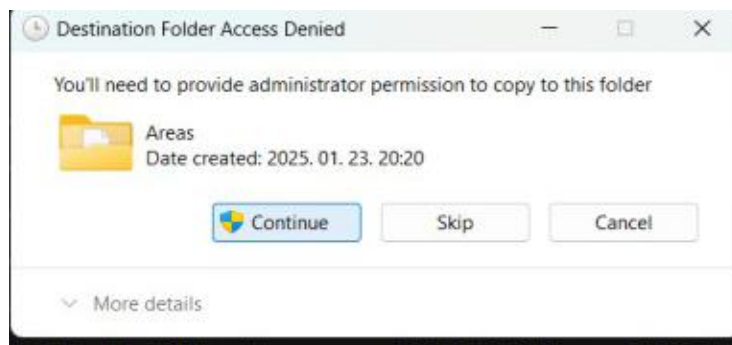
Alternative 2: MacintoshHD\Applications\ > Right-click on The Sims 4.app and choose Show Package Contents\Contents\GP01\Worlds\Areas (If you have chosen a custom installation path, you will have to navigate to that)

Note: If you have custom installation, you must navigate to the desired place!



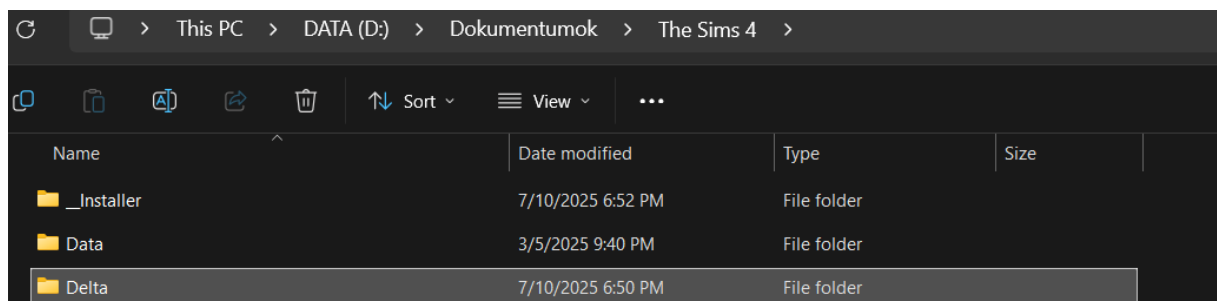
Replace the .world files. You must click on the “*Replace the files in the destination*” prompt.

It might happen that you receive the prompt: “*Destination Folder Access Denied*”. In such case, you must click on the “Continue” button to be able to paste the new files into the folder.

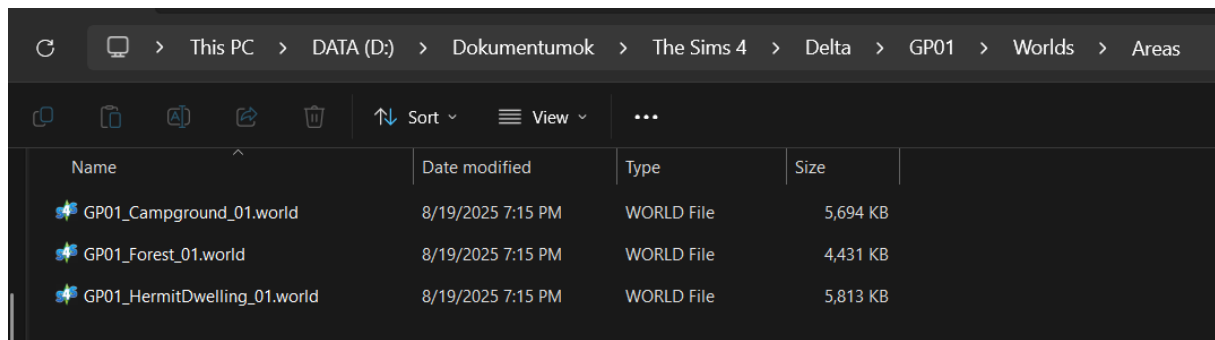


Step 4: Copy the Files into the GP01 Delta Areas Folder

This is an important step! You must navigate to the Delta Folders. They are located in the same directory as the EP folders.



After locating the Delta folders, navigate to Delta>GP01>Worlds>Areas.



Look up the specified file path for your game as listed below. *The correct folder has only .world files and no package files!*

Note: This is **not the same** folder as your Mods folder!

Windows Computers:

EA App: C:\Program Files\EA Games\The Sims 4\Delta\GP01\Worlds\Areas

Steam: C:\Program Files (x86)\Steam\steamapps\common\The Sims 4\Delta\GP01\Worlds\Areas

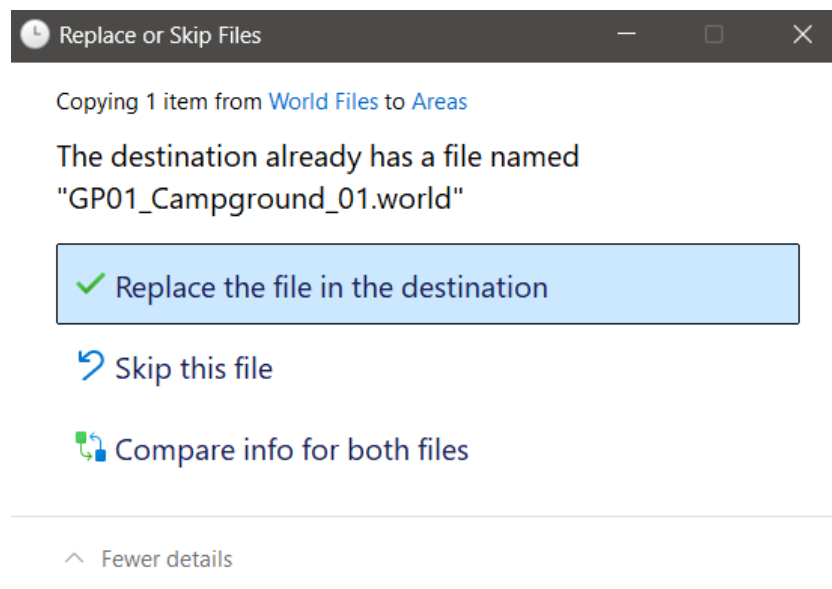
Origin: (if you installed before the EA App, now you would be using EA App to launch)
C:\Program Files (x86)\Origin_Games\The Sims 4\Delta\GP01\Worlds\Areas

Mac Computers:

Alternative 1: MacintoshHD\Users\YOUR_NAME\Applications\The Sims 4 > Right-click on The Sims 4.app and choose Show Package Contents\Contents\Delta\GP01\Worlds\Areas

Alternative 2: MacintoshHD\Applications\ > Right-click on The Sims 4.app and choose Show Package Contents\Contents\Delta\GP01\Worlds\Areas (If you have chosen a custom installation path, you will have to navigate to that)

Note: If you have custom installation, you must navigate to the desired place!



After Installation

Where to enter the ocean?

Green – Extra Walkable Area

Blue – Swimmable Area

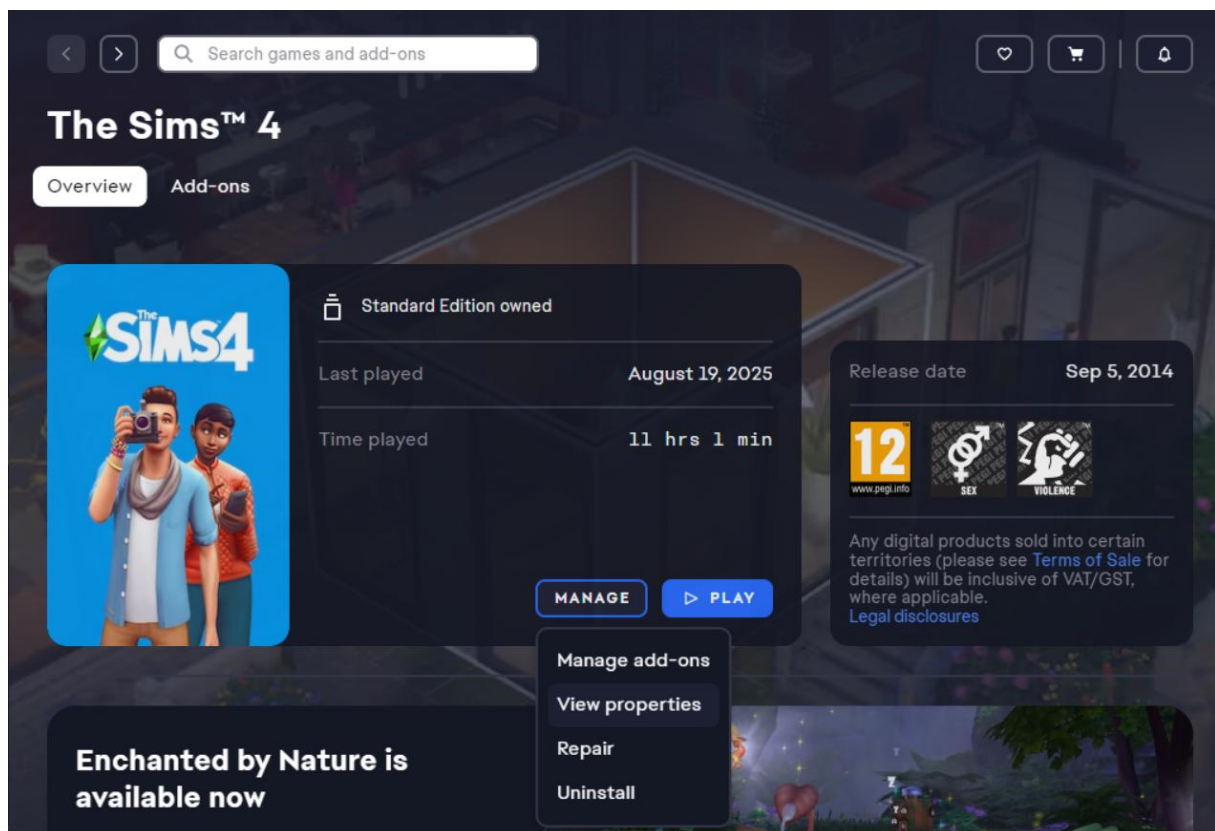
Red – Water Entry Points



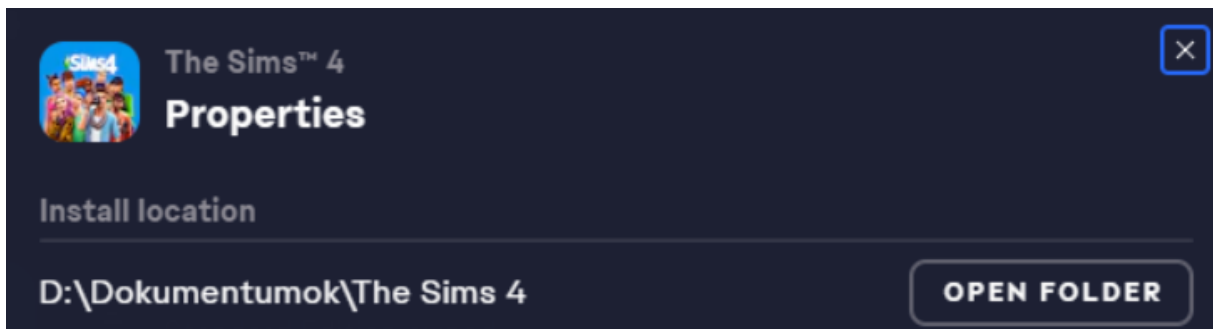


Troubleshooting

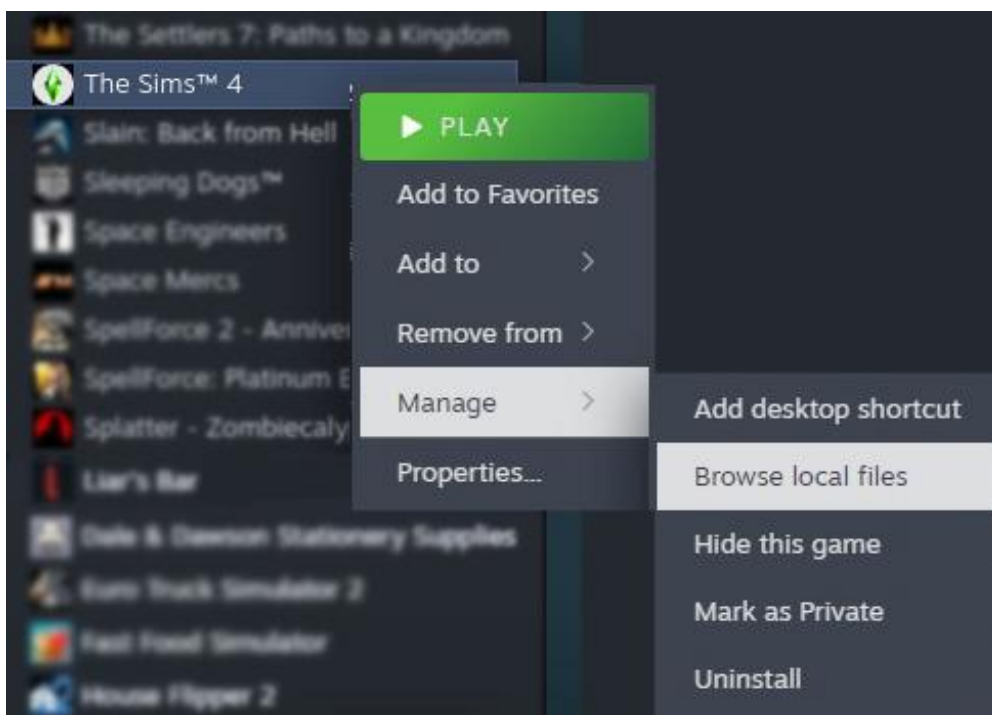
How to find the game folders? (through EA App)



Click on the “Manage” button, then “View Properties”. This will show you the location of your Game Files.



How to find the game folders? (through Steam App)



Right click on the Game, then click on the “Manage” button and “Browse local files”, this will open your folder.

The world is not swimmable, what to do?

Re-check if you added the world file to both Delta and EP folders.