

AT GILDED WILL

Weapon (Quarterstaff), Rare



How did you get this? Either you've got friends in high places or you're in some deep monkey business because you had best believe someone will come looking.

You must be a Monk or have a Strength score of 15 or higher to wield this magic weapon. The first time you hit a target with it on your turn, you deal an extra **1d8** Force damage. The weapon has the following properties.

Shrink! You can speak this weapon's command word and transform it into a 2-inch needle. It returns to its staff form when you speak its command word again.

Grow! While wielding this weapon, you can speak its command word to magically change your size to **Large** if you're in a big enough space. Anything you wear or carry changes size with you until you drop it. You remain Large for up to **1 minute**. For the duration, this weapon's reach increases by **5 feet** while you wield it and your Long Jump distance is **tripled**. This property can't be used again until the next dawn.