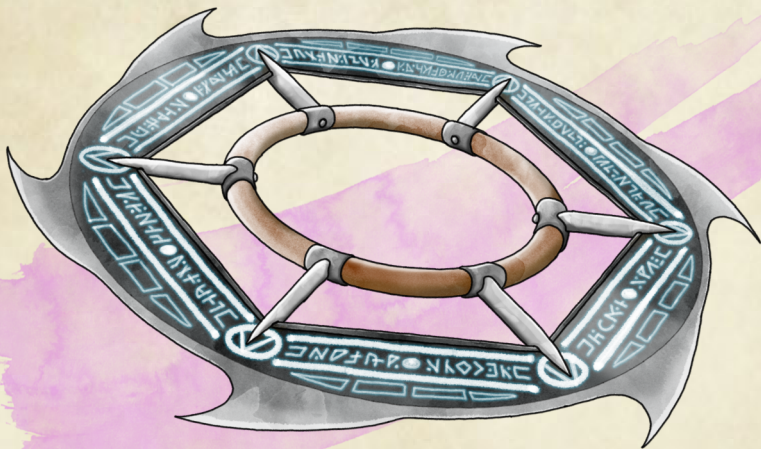


CHALKRAM

Weapon (exotic), very rare



CHALKRAM



This circular weapon has magic chalk symbols inscribed on its bladed edge. The chakram is balanced so that when thrown, the spinning weapon flings the chalk into a perfectly circular arcane inscription for a spell.

Chakram. This basic ring-shaped weapon is a martial weapon used only by those familiar with their design. It has the Light, Finesse, and Thrown properties with a range of (30/120), and deals 1d6 slashing damage on a hit.

Enchanted Chalk. Over the course of 10 minutes, you can inscribe a circular spell you know onto the chakram blade. You do not need to have this spell prepared. Choose one of the following circular spells: *circle of power, magic circle, snare, teleportation circle, wall of fire, wind wall.*

As an action, a creature can throw the chakram at a point it can see within 30 feet of it and cast the inscribed spell centered on that point using your spellcasting ability modifier. The effect occurs instantaneously regardless of its casting time. If the spell creates a wall, it must be in a ring shape.

Once a spell is cast this way, roll a d20. If the roll is equal to or lower than twice the level of the inscribed spell, the chakram disintegrates.

