

EXCAVATOR

Weapon (warpick), uncommon



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While some archeologists hold a tremendous amount of respect for old relics and the art of unearthing objects in the ground, others regard the time spent in the field as a waste of time. With this specially-designed mattock, for-profit archeologists can reduce excavation time by almost 30 percent!

This weapon can be used as a mattock as described in the *archaeologist's tools* description.

Excavate. As an action, you can hit the ground or an earthen wall with this magical weapon and instantly destroy portions of it. You can remove up to a 10-foot cube of unworked earth or soil, or a 5-foot cube of non-magical stone. Objects or creatures inside the removed material remain untouched. Once you use this property once, you can't use it again until the next dawn.

